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The Westing Game

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The mysterious death of an eccentric millionaire brings together an unlikely assortment of heirs who must uncover the circumstances of his death before they can claim their inheritance. --This text refers to the Paperback edition.

**Book Information**

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**Customer Reviews**

The first time I read this book I was in the fifth grade. I remember it as the first time I couldn’t put a book down, and ever since then I have been a voracious reader. Ellen Raskin does something to a ten year-old’s heart and mind in this book, and upon a second reading I have found that she holds those same powers over a twenty year old woman. Through her novel The Westing Game, Ellen Raskin is able-like no other young adult author I know-to create a story that will engage and entice both young and old. She develops characters that charm us within a story that thrills us. By the end of the novel, you will learn how love can be shown in so many strange ways by so many different people. Told in the third person, the story reveals the thoughts and emotions of every one of the characters, except of course for the ever-elusive Samuel Westing. With so many different characters, this is a brilliant way for the reader to truly know each one of them. In a short 192 pages you will meet and come to know sixteen heirs to the Westing fortune and their families, all of whom mysteriously end up living in the same apartment building, Sunset Towers. Two months after moving in, on the evening of Halloween, the body of millionaire Sam Westing is found in his mansion overlooking Lake Michigan. Sixteen of the inhabitants of Sunset Towers then receive letters requesting them to meet in the mansion for the reading of the will. And so the game begins.
The heirs are paired off and then pitted against one another in a desperate attempt to find Westing’s killer and win the two million dollar reward. The book follows along most closely with a thirteen year-old girl called Turtle.

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